

## **Host CRM Feature Comparison**

Compare **PowerHost** with other solutions for Host CRM - Customer Relationship Management

| Generic CRM Features                                   | Generic   | PowerHost | PowerHost | PowerHost |
|--|-----------|-----------|-----------|-----------|
|  | CRM       | CRM       | Play      | Goals     |
| Cloud Based  | ✓         | ✓         | ✓         | ✓         |
| Mobile and Desktop                                     | ✓         | ✓         | ✓         | ✓         |
| Control 'who can do what' (Role Based)                 | ✓         | ✓         | ✓         | ✓         |
| Name/Phone/etc. for People                             | ✓         | ✓         | ✓         | ✓         |
| People synchronized with Player Tracking System        | Load List | Load List | ✓         | ✓         |
| Notes  | ✓         | ✓         | ✓         | ✓         |
| Tasks  | ✓         | ✓         | ✓         | ✓         |
| Alert to upcoming/today's Birthday                     | ✓         | ✓         | ✓         | ✓         |
| Quick way for Host to track contact with guest         | ✓         | ✓         | ✓         | ✓         |
| (Met Guest, Called Guest, Booked Room, Gave Comp etc.) |           |           |           |           |
| Management knows Hosts contacting coded guests         | ?         | ✓         | ✓         | ✓         |
| Enter Guest Preferences                                | ?         | ✓         | ✓         | ✓         |
| (Which Slots? Which Tables? Tournaments? F& B?)        |           |           |           |           |
| Management knows Hosts entering preferences.           | 3         | ✓         | ✓         | ✓         |
| Training included for current/new Hosts                | ?         | ✓         | ✓         | ✓         |
| Recommends 'who to call' based on no Contact           | ?         | ✓         | ✓         | ✓         |
| Management knows Hosts are contacting guests           | ?         | ✓         | ✓         | ✓         |
| Customized to your Markets                             | ?         | ✓         | ✓         | ✓         |
| Enable Player Club staff to also call players.         |           | ✓         | ✓         | ✓         |
| Drive trips from deeper in your Club,                  |           |           |           |           |

| Host CRM Features  | Generic | PowerHost | PowerHost | PowerHost |
|--|---------|-----------|-----------|-----------|
|  | CRM     | CRM       | Play      | Goals     |
| Coding synchronized with Player Tracking System          | ?       | Load List | ✓         | ✓         |
| Gaming profile   | ×       | ×         | ✓         | ✓         |
| (ADT, ADW, game preference, ADT, incliner/decliner etc.) |         |           |           |           |
| Gaming License   | ×       | ×         | ✓         | ✓         |
| (User can only see ADT etc. if they are licensed.)       |         |           |           |           |
| Recommends 'who to call' based on Last Trip              | ×       | ×         | ✓         | ✓         |
| Identifies new valuable players to Host                  | ×       | ×         | ✓         | ✓         |



| Host CRM Features  | Generic<br>CRM | PowerHost<br>CRM | PowerHost<br>Play | PowerHost<br>Goals |
|--|----------------|------------------|-------------------|--------------------|
| Classifies Players Based on Play/No Play/Worth               | ×              | ×                | ✓                 | ✓                  |
| Compares Host Coding to Guest Potential                      | ×              | ×                | ✓                 | ✓                  |
| (Identify valuable/invaluable and frequent/infrequent guests |                |                  |                   |                    |
| and whether they are coded.)                                 |                |                  |                   |                    |
| Player Development dashboards and reports                    | ×              | ×                | ✓                 | ✓                  |
| (Revenue from coded vs non-coded guests etc.)                |                |                  |                   |                    |
| Custom Gaming Management reports                             | ×              | ×                | ✓                 | ✓                  |
| (Emailed daily, weekly, monthly, quarterly)                  |                |                  |                   |                    |
| Customized to your Club and your PD program.                 | ×              | ×                | ✓                 | ✓                  |
| Profitability of Player                                      | ×              | ×                | ✓                 | ✓                  |
| (Reinvestment in points, comps, POS, Hotel Room etc.)        |                |                  |                   |                    |
| Comps Exception Reporting                                    | ×              | ×                | ✓                 | ✓                  |

| Strategic Approach to Player Development                          | Generic | PowerHost | PowerHost | PowerHost |
|---|---------|-----------|-----------|-----------|
|   | CRM     | CRM       | Play      | Goals     |
| Managers set complex Host Goals                                   | ×       | ×         | ×         | ✓         |
| (Goals to drive revenue, contact guests, control expenses)        |         |           |           |           |
| Dynamic Host Coding   | ×       | ×         | ×         | ✓         |
| (Identifies and codes players at start of each quarter as Active, |         |           |           |           |
| Inactive, Growth, Incliner/Decliner etc.)                         |         |           |           |           |
| Daily Pace  | ×       | ×         | ×         | ✓         |
| (Hosts can see their goal status each day)                        |         |           |           |           |
| Strategic Classifications of Players                              | ×       | ×         | ×         | ✓         |
| (Players coded to a Host are broken down into different custom    |         |           |           |           |
| Classifications related to their Goals. E.g. "Active Players who  |         |           |           |           |
| have not played this Quarter.")                                   |         |           |           |           |
| Drive revenue from a Strategic Approach to PD                     | ×       | ×         | ×         | ✓         |

With PowerHost, you can upgrade as you grow! Contact our Customer Relations Manager, Paul Cutler <u>pcutler@harvesttrends.com</u> with questions.